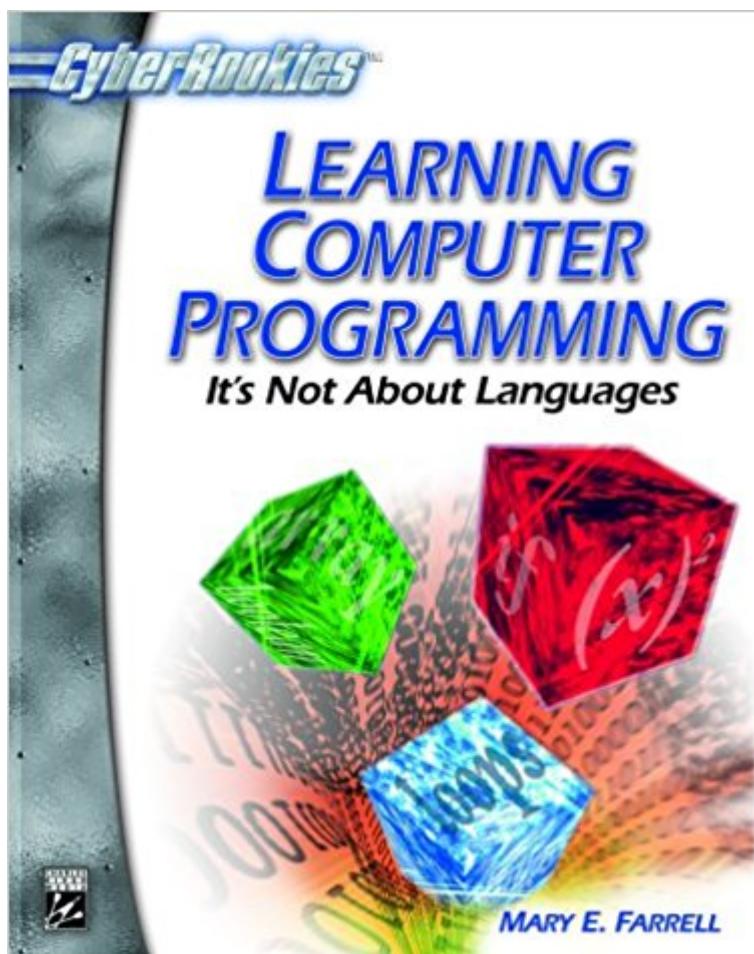


The book was found

Learning Computer Programming (With CD-ROM; CyberRookies Series)



Synopsis

As part of the CyberRookies' series this book is written for aspiring programmers, and teaches basic programming skills that can be easily applied to any language including the key concepts of Loops, Strings, Array, Pointers, and more. Written by a high school programming teacher, Learning Computer Programming emphasizes the most relevant topics for beginners and pinpoints the essentials of programming success. There are so many programming languages in use today that it's difficult to decide which one to learn, especially for beginning programmers. With this in mind, Learning Computer Programming: It's Not About Languages focuses on "programming" skills instead of specific languages. Languages will always change so to become an effective programmer, it's important to understand the fundamentals before tackling a specific language. The book is language independent and uses examples from a variety of languages including the most popular C++, JAVA, and HTML, which each have a chapter devoted to them. Using helpful hints, activities, and watchouts, the book gently guides the student through the maze of programming techniques, concepts, and pitfalls.

Book Information

Series: Cyberrookies

Paperback: 374 pages

Publisher: Charles River Media; 1st edition (April 2002)

Language: English

ISBN-10: 1584500611

ISBN-13: 978-1584500612

Product Dimensions: 9.3 x 7.3 x 1 inches

Shipping Weight: 1.8 pounds

Average Customer Review: 4.0 out of 5 stars 4 customer reviews

Best Sellers Rank: #1,757,473 in Books (See Top 100 in Books) #47 in Books > Teens > Education & Reference > Science & Technology > Computers > Programming #389 in Books > Textbooks > Engineering > Electrical & Electronic Engineering #627 in Books > Teens > Hobbies & Games

Customer Reviews

Mary Farrell teaches computer science, mathematics, and Japanese at Boston College High School, where she has been teaching for the past 17 years. She is an avid learner of spoken languages as well as computer languages and travels frequently to practice. She lives south of

Boston, Massachusetts.

okay

I'm about halfway through this book and I have to agree with the other reviewers -- it's a very good primer on programming concepts. The only fault I can find with it is that it reads like a college textbook...and not in a good way. Granted, I doubt many people read computer books for fun, but even so, the palpable academic flavor of this book does not do the subject of programming any favors. I won't say the book is boring to read -- the author is clearly knowledgeable and taking great pains as it is to present these concepts as clearly and simply as possible. But you know, there's something to be said for authors who can engage readers, especially with regard to technical matters. It makes the learning process all the more enjoyable and readers are far more likely to retain the info they read. Once I've finished this book, I will probably feel grateful that I've finished in the same way one feels grateful for having survived an interminable (though informative) Powerpoint presentation.

I bought this book as a refresher, since I had taken a programming class several years ago and wanted to re-learn the basic concepts. This book is good for doing just that. It will help a beginner get familiar with the concepts, and it goes easy on the more complex stuff. Anyone who is interested in programming but gets scared off by books that are hard to read should read this book first. It will lay a good foundation and make other books easier to read. PROS: easy to read, use simple language. CONS: author sometimes tries too hard to simplify explanations, some typos (a couple that will stop the code from compiling) Overall, a good book. The cons, even the typos, are not that bad, you just need to be paying attention when you read.

After reading programming for dummies and learning an arcane language I was left wishing for a better book to expose me to the basics of programming. The subtitle of this book is "It's not about languages" and that is the approach of this book. Farrell focuses on the logic of programming and mentions the actual syntax in passing. This makes this book valuable and a helpful tool for all programmers no matter what their language destination is. I wish that I had read this book first!

[Download to continue reading...](#)

Learning Computer Programming (With CD-ROM; CyberRookies Series) C++: The Ultimate Crash Course to Learning the Basics of C++ (C programming, C++ in easy steps, C++ programming, Start

coding today) (CSS,C Programming, ... Programming,PHP, Coding, Java Book 1) Python Programming: Python Programming for Beginners, Python Programming for Intermediates, Python Programming for Advanced Python Programming: The Complete Step By Step Guide to Master Python Programming and Start Coding Today! (Computer Programming Book 4) C++ and Python Programming: 2 Manuscript Bundle: Introductory Beginners Guide to Learn C++ Programming and Python Programming C++ and Python Programming 2 Bundle Manuscript. Introductory Beginners Guide to Learn C++ Programming and Python Programming C++: C++ and Hacking for dummies. A smart way to learn C plus plus and beginners guide to computer hacking (C Programming, HTML, Javascript, Programming, Coding, CSS, Java, PHP) (Volume 10) C++: C++ and Hacking for dummies. A smart way to learn C plus plus and beginners guide to computer hacking (C Programming, HTML, Javascript, Programming, Coding, CSS, Java, PHP Book 10) 1st Grade Computer Basics : The Computer and Its Parts: Computers for Kids First Grade (Children's Computer Hardware Books) JAVASCRIPT: Easy JavaScript Programming For Beginners. Your Step-By-Step Guide to Learning JavaScript Programming (JavaScript Series) Learning Processing, Second Edition: A Beginner's Guide to Programming Images, Animation, and Interaction (The Morgan Kaufmann Series in Computer Graphics) Python Programming for Beginners: A Comprehensive Guide to Learning the Basics of Python Programming Mathematics and Computer Science in Medical Imaging (Nato a S I Series Series III, Computer and Systems Sciences) Elementary Linear Programming with Applications, Second Edition (Computer Science & Scientific Computing Series) Prolog Programming for Artificial Intelligence (4th Edition) (International Computer Science Series) Computer Organization and Design MIPS Edition, Fifth Edition: The Hardware/Software Interface (The Morgan Kaufmann Series in Computer Architecture and Design) Computer Organization and Design, Fourth Edition: The Hardware/Software Interface (The Morgan Kaufmann Series in Computer Architecture and Design) Extremal Combinatorics: With Applications in Computer Science (Texts in Theoretical Computer Science. An EATCS Series) MacOS Sierra for Seniors: The perfect computer book for people who want to work with MacOS Sierra (Computer Books for Seniors series) Learning Evidence: From the Federal Rules to the Courtroom, 2d (Learning Series) (American Casebook: Learning)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

FAQ & Help